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| **Unit of Study** | ☐V SOFT3413 — ☐ INFO3600 — ☐ COMP5615 |
| **Team name** | EduStarter |
| **Project Name** | An Educational Crowdsourcing platform to create future entrepreneurs |
| **Project Nickname** | EduStarter |
| **Project start date** | Monday, 06/08/2018 |
| **Project point person** | Liam Jay-Ling Chiang |

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| Quick description | Kickstarter idea with Blockchain technology |

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| Project Status Report | 01 | Monday, 06/08/2018 |

| **Status item** | **Status up to last week** | **Planned for next week** |
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| **Major deliverables** | Build up bitbucket and slack, Introduction with client | Start research about user cases, personas and technology needs |
| **Planned delivery date** | 06/08/2018 | 13/08/2018 |
| **Major issues** | None | Meet client again |
| **Major risks** | Client is busy | Client is busy again |
| **External dependencies** | Client | Client |
| **Estimated effort (h)** | 4 hours | 9 hours |
| **Recorded effort (h)** | 3 hours |  |
| **Status (RYG)** | G | Y |

**This project status report is limited to one page. Details on subsequent pages will not be considered.**